Cooperative Learning Structures:

Find the Fiction

In teams, each student writes three statements: Two true, one false. Students take turns sharing their statements. Teammates try to identify the fictitious statement.

Numbered Heads Together

After writing their own answer to a question, teammates put their “heads together” to ensure all members can answer. The teacher then calls a number and students with that number share their answers.

Rally Coach

Partners take turns, one solving a problem while the other coaches.

Rally Robin

In pairs, students alternate generating oral responses.

Showdown

One teammate reads a question aloud. Students work independently to solve the problem, then show their answers when a teammate calls, “Showdown!” They then celebrate or coach.

Fan-N-Pick

Teammates play a card game to responds to questions. Each teammate has a role that rotates with each new question:  
Student 1: Fans the cards  
Student 2: Picks and reads  
Student 3: Answers  
Student 4: Tutors or praises

Find Someone Who

Students mix about the room finding others who help them learn content or skills, or who have certain characteristics.

Inside-Outside Circle

In concentric circles, students rotate to face partners and then answer or discuss teacher questions.

Mix Pair Share

The class “mixes” until the teacher calls, “pair”.

Students find a new partner to discuss the teacher’s question.

One Stray

In teams, each student writes three statements: Two true, one false.

Students take turns sharing their statements. Teammates try to identify the fictitious statement.

Pairs Compare

Pairs generate multiple responses to a question, and then compare their answers with another pair. Finally, they team up to create additional solutions.

Pairs Check

One partner solves a problem while the other coaches. Then they switch roles.

After every two problems pairs check their answers with another pair and celebrate.

RallyTable

In pairs, students alternate generating written responses or solving problems.

Talking Chips

During a discussion, teammates place their chip in the centre each time they talk. They cannot talk again until all team members have placed a chip.

Timed Pair Share

In pairs, students share with a partner for a predetermined time while the partner listens. Then partners switch roles.

